

# Research Valorisation

23 May 2024 | 14:00-15:30

## Dr Glaire Anderson

I'm Senior Lecturer in Islamic Art and founding director of the Digital Lab for Islamic Visual Culture & Collections at the University of Edinburgh, where I direct the MSc Programme in History of Art, Theory, Display (HATD). As a strategic partner I bridge the gap between academia and industry to support culturally-specific, innovative entertainment. I help creative teams in video games/XR+, and GLAM (Galleries, Libraries, Archives, Museums) make authentic, inclusive, and engaging games and immersive experiences inspired by Islamic architecture, art, histories, and cultural heritage and worked with Ubisoft on Assassin's Creed Mirage and its in-game educational feature.



## Dr Marcus Price

Marcus is a post doc working within Prof Susan Rosser's research group at King's Buildings. He completed his Biotech focused PhD in collaboration with Ingenza Ltd. in 2020, which started his interest in the commercialisation of research. His current role is to work with colleagues to develop technologies to the point of commercialisation, acting as a link with Edinburgh Innovations when appropriate. He also represents post docs on the committee for the School of Biological Sciences post doc society (BioDocSoc) as innovation advocate, as well as the school's industry advisory board committee.

**Tom Wishart** is Professor of Molecular Anatomy and Deputy Director of the Roslin Institute, University of Edinburgh. Tom's overarching research interests are in studying the molecular composition of the nervous system in health and disease to identify new factors capable of regulating its stability. Additionally, his research group works with others to develop model systems (such as GE sheep) to bridge the translational gap between therapeutics which are effective in rodents and something which is more likely to be effective in the clinic. Whilst he has interests in neurodegenerative conditions in general, his research focusses predominantly on monogenic conditions of childhood such as CLN1- a devastating form of childhood dementia.



**Claire Pembleton** is a Business Development Executive at Edinburgh Innovations, who works with researchers from Arts, Humanities and Social Sciences to create "valorisation" pathways to sustainability and impact for research projects. We help researchers create partnerships, build their skills and awareness in engagement, and promote culture change, making this kind of work more accessible and achievable. Claire has worked in higher education for over 20 years, as an adult educator, facilitator, programme leader and curriculum developer, creating bespoke programmes for a range of communities, before moving into business development. Claire has run her own business as a freelance trainer and vintner.